

## How to play?

**Level:** Elementary

**Age:** Children (Pre-primary)

**Time needed:** 10 minutes

**Aim:** Review varied vocabulary while developing memory skills

**Skills:** Vocabulary, Speaking

**Materials needed:** Scenes and stickers

## Follow up Activities

This game is a great opportunity to practice memory and vocabulary with visual and semantic support. You or your students can write the word in the back part of the stickers and check when support is needed.

You can reuse material after playing. Ask students to paste the stickers and create a few more to add to the scene. This can help to increase students' vocabulary. Then, display their scenes and lead a visit to their "art gallery".

## Warm-up Tips

Before playing, ask students to close their eyes and imagine they are in a park. Tell students you will count to three and they have a minute to list as many things as they can see in a park (dogs, children playing, a ball, a scooter). Remind them to keep their eyes closed. You can ask a few questions to get more details. E. g. What are children playing? What are they wearing?

## Instructions: Memory Scenes

- Divide the class into pairs.
- Cut the scenes and the stickers and hand them to each pair randomly.
- Ask students to place five stickers in the scene show it to their classmate and then ask them to close their eyes.
- Students who have their eyes open should remove one of the stickers and ask their classmate to open their eyes to look and say which object is missing.
- If the student guesses the missing object, they win a point. Remind students to take turns.
- For lower levels you can control the scenes and ask students to play in small teams so that they can support to each other.