

Playtime! Guessing Game

How to play?

Level: Elementary

Age: Children (Primary)

Time needed: 10 minutes

Aim: Review vocabulary for animals and Yes/No questions

Skills: Vocabulary, Speaking

Materials needed: Coins

Follow up Activities

Coins can be used to start a storytelling activity.

Place the coins inside a bag or box. Shake the container and ask a student to take out a coin. Start a short story by giving a brief context and ask the student to continue the story by using the word they got. Repeat until each student has participated.

Warm-up Tips

Before playing, ask students to stand up in a circle. Then say aloud two to four words (animals) and ask them to imitate it. Students can mime and make noises to imitate the given words. Then explain game instructions.

Instructions: Guessing Game

- Print and cut the vocabulary coins. There is an empty one to use with a different lexical set.
- Divide students into pairs and give each one a set of coins.
- Ask students to pick up a coin and take turns to guess.
- Students will take turns asking yes/no questions to guess the word. Give them a limit of 3-4 questions per turn.
- If students guess the words, they win their classmate's coins.
- The student with the most coins is the winner.