



Reward Upper-intermediate Resource Pack

| | five things that are watched | five things that are listened to |
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| | five types of music | five things which have to be plugged in |
| Team A | five things made of wood | five things you use in the kitchen |
| | five means of communication | five adjectives to describe how you're feeling when you're feeling good |
| & | five tourist attractions in the city or town you're in | five excuses for missing a class |
| | five things that are read | five things in the classroom |
| | five musicians who are dead | five types of movies |
| Team B | five things made of leather | five adjectives to describe how you're feeling when you're feeling bad |
| | five things that bring good luck | five things you use in the office |
| | five things you could have done if you hadn't come to this class | five ways to get rich |

Brainstorm

Worksheet Progress Check





ACTIVITY

Groupwork: speaking

AIM

To play a team game by guessing words in given categories.

GRAMMAR AND FUNCTIONS

Review of Lessons 25-32 of *Move Up* Advanced Student's Book

VOCABULARY

General

PREPARATION

Make one copy of the worksheet for every six to eight students in the class, and cut out Team A and Team B sections as indicated. Each group will need a watch with a second hand for timing the activity.

TIME

45 to 60 minutes

PROCEDURE

- 1. Before you start the lesson, think of five things that are round. For example, a ball, the moon, a penny, a wheel, and a melon. Write them down on a piece of paper.
- 2. Write *five things that are round* on the board and tell the students that you have written down five things that are round on a piece of paper. Their task is to guess, in less than one minute, what you've written. Tell them they can call out ideas; each time someone guesses one of the things on your list, write it on the board. Stop when they have guessed all five things, or stop after one minute and read out the things they didn't guess.

- **3.** Tell the students that they are going to play a game in teams, and that the object of the game is to guess things in categories in the way you have just demonstrated. But before they can play, they are going to write words for another team to guess.
- **4.** Ask the students to work in groups of six to eight, and to divide each group into Team A and Team B.
- **5.** Give a copy of the Team A section of the worksheet to each Team A, and a copy of the Team B section to each Team B.
- **6.** Tell the students to write five words for each category on a separate piece of paper *without letting the other team see or hear what they are writing.* Allow about 20 minutes for this part of the activity.
- 7. When they have done that, ask each Team A to sit facing a Team B. Explain how to play the game using the instructions below.
- **8.** The students are ready to start the game. While they are playing, go around to each group to check that they are playing correctly.

OPTION

Next time the students play this game, ask them to invent categories of their own.

HOW TO PLAY THE GAME

- 1. A player from Team A reads out the first category on their list
- **2.** A player from Team A starts timing for one minute.
- **3.** Players from Team B call out any words they can think of in the given category; a player from Team A checks any correct guesses on their piece of paper.
- 4. If players from Team B guess all the words correctly in under one minute, they score one point for each correct guess, and get a bonus of 2 points for doing it quickly. If they have guessed some but not all the words in one minute, they score one point for each correct guess. Team A scores one point for each word on their list that Team B didn't guess.
- **5.** Teams take turns guessing words until all the categories have been used up.
- **6.** At the end of the game, the teams add up their scores and the team with the highest score is the winner.