

Team A



Team B

1 If you are the sort of person who toots your own horn,

- a) you are an assertive person, capable of standing up for yourself in difficult situations.
- b) _____
- c) you tell everyone proudly about your successes or achievements.

2 If you harp on about something,

- a) you exaggerate the positive qualities of something which is in fact quite ordinary.
- b) you keep on talking or complaining about something.
- c) _____

3 If you have more than one string to your bow,

- a) you have additional skills which can be used if necessary.
- b) you have two very different sides to your character.
- c) _____

4 Someone who is on the same wavelength as you

- a) _____
- b) gets in your way and stops you making progress.
- c) has the same interests and opinions as you.

5 If you take your cue from someone else,

- a) you follow their example.
- b) you take over their job.
- c) _____

6 If you buy something for a song,

- a) _____
- b) you get a bargain.
- c) you have to work to earn it.



1 Someone who has changed their tune

- a) had a strong opinion about something and then unexpectedly formed the opposite opinion.
- b) _____
- c) has started to play a new musical instrument.

2 A person who plays second fiddle to someone else

- a) _____
- b) is a supportive friend for someone else.
- c) is less important than someone else.

3 If you are the person who calls the shots,

- a) _____
- b) you ask everybody else for advice.
- c) you have control over what other people do.

4 If an orchestra performs their swansong,

- a) _____
- b) it's their last performance.
- c) it's their best performance so far.

5 When it's time to face the music,

- a) _____
- b) you have to meet the consequences of something you've done wrong.
- c) you should get ready for a good night out.

6 Someone who makes a song and dance about something

- a) is annoying because they make an unnecessary fuss about something.
- b) is amusing because they make a joke out of a boring situation.
- c) _____



Permission to Lie Worksheet 32**ACTIVITY**

Groupwork: writing, speaking

AIM

To play a game in teams, guessing correct definitions, and writing false definitions for words.

GRAMMAR AND FUNCTIONS

Writing definitions for idiomatic expressions

VOCABULARY

Music idioms

PREPARATION

Make one copy of the worksheet for every two students in the class. Cut out Team A and Team B sections as indicated.

TIME

40 minutes

PROCEDURE

1. Divide the class into an even (two, four, six, etc.) number of teams of two to three students. Give half the teams a copy of the Team A section of the worksheet, and half the teams a copy of the Team B section.
2. Explain that only one of the two definitions given for each expression on their worksheets is correct. Their task is to guess which definition is the correct one, and to invent another false definition for each expression. Check with individual teams that they have found the correct definitions. Be on hand to answer questions and to offer help with writing definitions, since this is quite a challenging task.
3. When teams have finished writing false definitions, ask each Team A to sit facing a Team B for the next part of the activity.
4. Explain that the teams are going to take turns reading one of their expressions and its three definitions in random order *without saying which is the correct definition*. The opposing team must discuss and guess the correct definition.
5. Teams score one point for each correct answer and the team with the highest score is the winner.

ANSWERS**Team A:**

1. c 2. b 3. a 4. c 5. a 6. b

Team B:

1. a 2. c 3. c 4. b 5. b 6. a