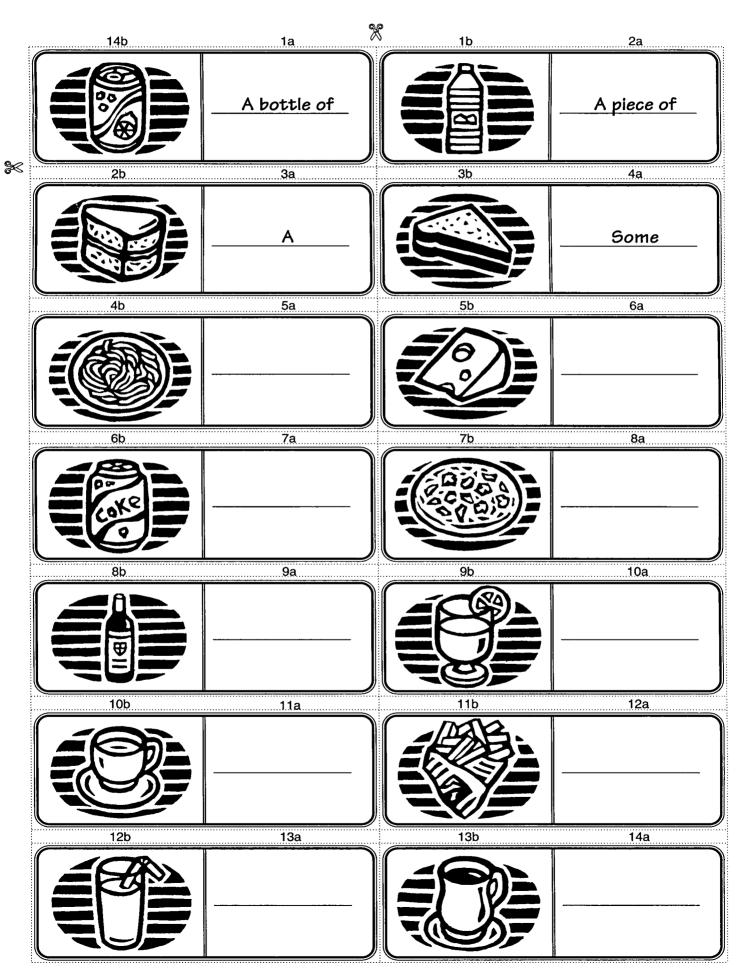


| Food and drink dominoes

Solutions for English Teaching

Reward Starter Resource Pack





Food and drink dominoes Worksheet

Worksheet 27

ACTIVITY

Whole class: writing, speaking

AIM

To play a game of dominoes by matching quantity and container words with food and drink.

GRAMMAR AND FUNCTIONS

A, some, a piece of + food Container words + drink

VOCABULARY

Food and drink

Containers: a bottle of, a cup of, a glass of, a can of

PREPARATION

Make one copy of the worksheet for each pair of students in the class. Provide scissors.

TIME

20 minutes

PROCEDURE

- 1 Ask the students to work in pairs and give one copy of the worksheet to each pair of students.
- 2 Explain that they are going to play a game of dominoes but that before they can start, they have to write quantity and container words in the spaces provided on each domino. Point out the way the dominoes are arranged and explain that they are numbered on the worksheet to show which words and pictures go together.
- 3 Tell the students to look at the examples on their worksheet and show them that the words in square 1a describe the container illustrated in square 1b. Similarly, the words in 2a describe the quantity of food in square 2b, etc.
- 4 Now ask the students to work in their pairs, writing words in 'a' squares according to the pictures in 'b' squares. They

- should write the container or quantity words only, not the item of food or drink. While they are doing this, go round to each pair and check that they are writing words and expressions correctly.
- When they have finished, give each pair of students a pair of scissors and ask them to cut the dominoes out as indicated. Make sure that students cut off the numbers above the dominoes.
- 6 Now ask the students to work in groups of four. Pairs of students combine dominoes and shuffle them together.
- 7 Before they start their game of dominoes, demonstrate how to play, using the instructions below.
- The students are ready to play the game. When they have finished one game, they can shuffle and play again.

FOLLOW-UP

- 1 Make one copy of the worksheet for every 12 students in the class and cut the dominoes in half. Throw away the blank halves and keep the picture cards for a mill drill.
- 2 Give one picture card to each student in the class and ask them to decide on a price for the item of food or drink illustrated on their card. They should write the price on the blank side of their card.

For example:

a pizza: £3.50 a cup of tea: 65p

3 Follow the procedure for a mill drill, using the following example dialogue:

Student A: Can I help you?

Student B: Yes, can I have a pizza, please?

Student A: Certainly. Here you are.

Student B: How much is that?

Student A: That's £3.50.

Student B: Here you are.

HOW TO PLAY THE GAME

- 1 Players take five dominoes each and leave the rest in a pile face down.
- 2 Player A puts down any one of their dominoes face up.
- 3 The player on Player A's left must then put down one of their dominoes, making sure that the words or picture on their own domino match the words or picture on Player A's.
- 4 If a player cannot put down one of their dominoes, they take a domino from the top of the pile and put it down if they can. If the pile is finished, they miss a turn.
- 5 The first player to get rid of all their dominoes is the winner.