



# Friendly advice

l can't sleep.	
I'm lonely.	
I need to lose weight.	
I never have enough money.	
My boss doesn't like me.	
I can't stop smoking.	
My friend never pays back the money he borrows.	
1'm bored.	
I feel stressed.	
I hate my job.	
My girlfriend / boyfriend is going to leave me.	
I watch too much TV.	





Teacher's Notes

# Friendly advice

#### Interaction

Group work

#### Aim

To practice giving advice using *should* and the first conditional.

#### **Time**

20-25 minutes

#### Skills

Speaking Listening

#### **Grammar and functions**

Should (for advice)
First conditional

### Vocabulary

Personal problems

## **Preparation**

Photocopy and cut apart a set of cards for each group of four or five students.

#### **Procedure**

1 Tell students about a problem a friend of yours has and elicit advice, e.g.

Teacher: My friend works too hard. She's

always stressed and has no

leisure-time.

Students: She should take a vacation. If she

wants to feel more relaxed, she should talk to her boss about her

problems at work.

Write students' advice on the board and highlight advice that used *should* or the first conditional.

- 2 Divide the class into groups of four or five.
- 3 Demonstrate the activity with one of the cards. Tell students that someone has written a problem on the card and that you are going to give some advice and they must guess what the problem is.
- 4 When you are sure students understand the activity, give out the sets of cards. Tell them to put them face down on the table.
- 5 Student A picks a card and gives it to student B without looking at it.
- 6 Student B shows it to the others in the group and they start to give advice to student A until student A can guess what the problem is.
- 7 Students repeat the process with student B picking up a card and handing it (unseen!) to student C.
- 8 The activity continues until the cards have all been used.
- 9 Go round the class giving help if it is needed and encourage students to use *should* and the first conditional.

# **Option**

Attach a card to the back of each student and let them walk around getting advice from other students until they can guess their problem.