## Mmmmm

## by Maria Toth

Age: Primary (6-11)
Language aim: To express likes and dislikes
Time: 25 minutes
Student grouping: Pairs
Materials: One copy of the worksheet per student Language focus: Do you like ... oranges, apples, cheese, chocolate, milk, fish, coffee, bananas, lemons, ice-cream, bread, cake, carrots, spaghetti, tomatoes, ham, burgers, grapes, cola, eggs, pizza, water, salad, chips?; Yes, I do. / No, I don't.
Aim of the game: To be the first to find out which items of food or drink your partner likes

## Warmer

Write the following words on the board:

- oranges
- apples
- pizza
- salad
- ham
- cola
- fish
- eggs.

Count how many of these things you like and tell the class, for example, 'I like four of these.' They have to find out which ones by asking 'Do you like oranges?' and so on. They can then count up the number of 'yes' answers.

## Playing the game

## Step 1

Give each child a copy of the worksheet.

## Step 2

Ask each child to mark an $X$ or a tick $(\checkmark)$ in each box according to whether or not they like the food or drink in the picture above the box. An X indicates that they do not like the item of food and a tick $(\checkmark)$ indicates that they do. The children should not show their sheets to anyone else in the class. (Note: if you have any children who like everything on the sheet, encourage them to pretend they don't like some of
the items, otherwise their partners will not have a very encourage them to pretend they don't like some of
the items, otherwise their partners will not have a very challenging task.)

## Step 3

Each child carefully counts up how many ticks $(\mathcal{J})$ they have and writes this down. Once they have done this, they form pairs and tell their partner how many things they like. Each child now takes it in turns to ask their partner about different food or drink items, e.g. 'Do you like ...?' The first child to guess all the things that their partner likes is the winner.

## YOUNG LEARNERS

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(2)

